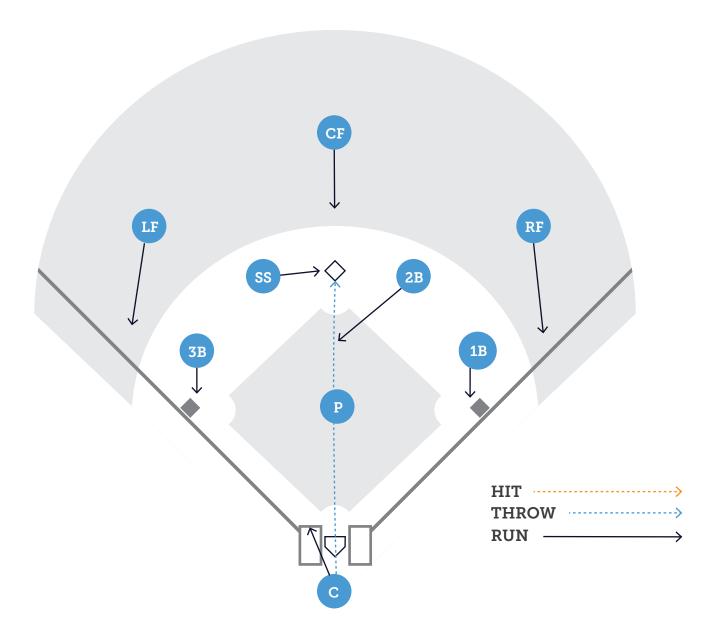
CALL: Green 6

**PLAY:** Prevent runner from reaching second; SS covers





**NOTE:** The goal is to get the out at second. We will allow the run to score from third.

**P:** Duck out of the way of the throw from home to second.

**C:** Make the throw to second to cut down that runner. Get out in front of the plate after the throw.

**1B:** Cover first in the event of a pickle between first and second.

**2B:** Assume cutoff position between the mound and second, mostly as a decoy.

**3B:** Don't stray too far from third base.

SS: Cover second base.

**LF:** Go into backup position behind third base. Watch how the play develops.

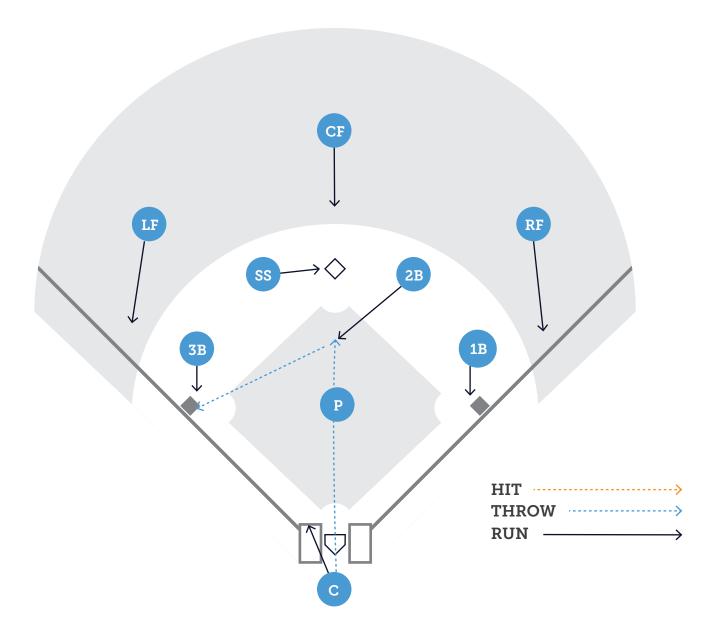
**CF:** Go into backup position behind second base.

**RF:** Go into backup position behind first base.

CALL: Red 4

PLAY: Prevent runner from scoring; 2B cuts





**NOTE:** The goal is to get to get the runner out at home. We will allow the runner to steal second.

**P:** Duck out of the way of the throw from home to second.

**C:** Make the throw to second to cut down that runner. Go out in front of the plate after the throw.

**1B:** Cover first in the event of a pickle between first and second.

**2B:** Cut off the throw to second behind the mound. If there's a play, run at or throw out runner from third.

**3B:** Cover third base.

**SS:** Cover second base, anticipating a throw.

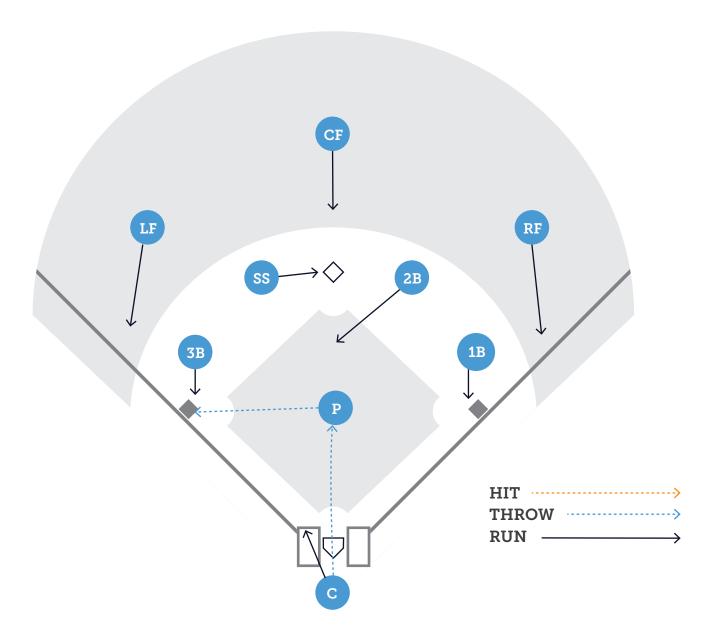
**LF:** Go into backup position behind third base. Watch how the play develops.

CF: Go into backup position behind second base.

CALL: Red 1

**PLAY:** Prevent runner from third from scoring; pitcher cuts





**NOTE:** The goal is to convince the runner at third of a throw to second; prevent run from scoring

**P:** Cut off throw from home to second. Run at or throw ahead to get runner at third.

**C:** Make a hard, low throw that appears to go to second.

**1B:** Cover first in the event of a pickle between first and second.

**2B:** Assume cutoff responsibilities behind the mound.

**3B:** Cover third base to receive the throw from the pitcher.

**SS:** Cover second base.

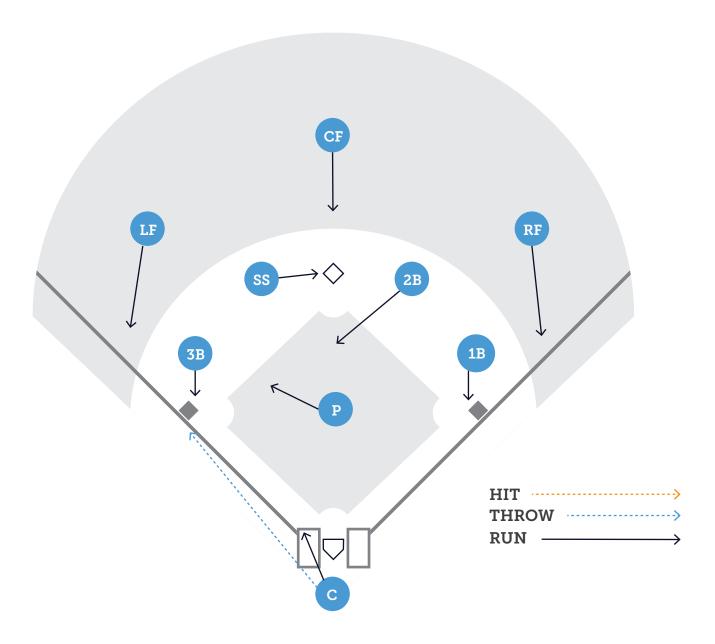
**LF:** Go into backup position behind third base. Watch how the play develops.

**CF:** Go into backup position behind second base.

CALL: Red 5

PLAY: Prevent runner from scoring; throw to third





**NOTE:** The goal is to prevent the runner from scoring; if possible, get the out at third.

**P:** As the throw goes from home to third, get into position for a potential deflection.

**C:** Make an immediate throw to third to back pick the runner.

**1B:** Cover first in the event of a pickle between first and second.

**2B:** Assume backup responsibilities behind the mound.

**3B:** Cover third base to receive the throw from the catcher.

**SS:** Cover second base.

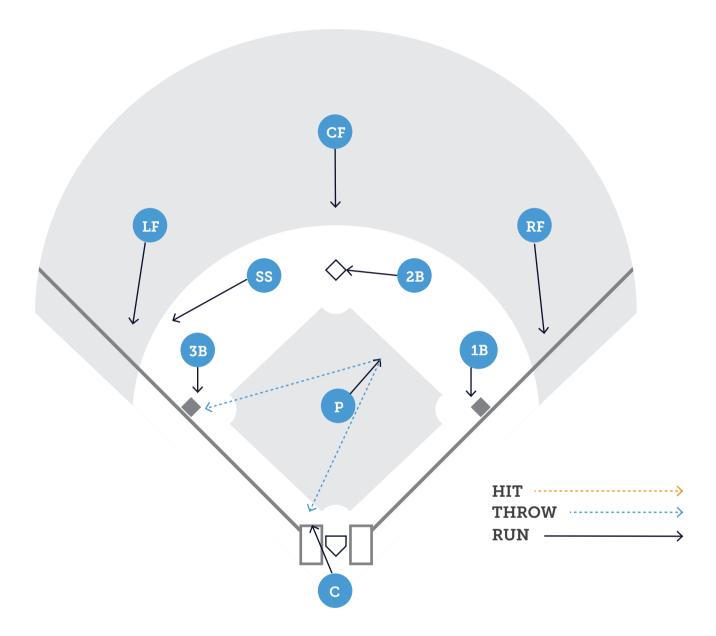
**LF:** Go into backup position behind third base. Watch how the play develops.

**CF:** Go into backup position behind second base.

**CALL:** Red Look

PLAY: Step off, fake throw to 2B; Pitcher picks runner from 3B





**NOTE:** The goal is to draw the runner from 3B. If no movement, get runner going to 2B.

**P:** If runner leaves 1B early, step off, take two steps towards runner, fake throw, turn and throw out runner breaking from third (either at home or 3B).

**C:** After pickoff attempt, move in front of plate in case runner goes home.

**1B:** Cover first in the event of a pickle between first and second.

**2B:** Cover second base.

**3B:** Receive pickoff throw to third base.

**SS:** Follow pickoff throw, get into position for deflection behind third base.

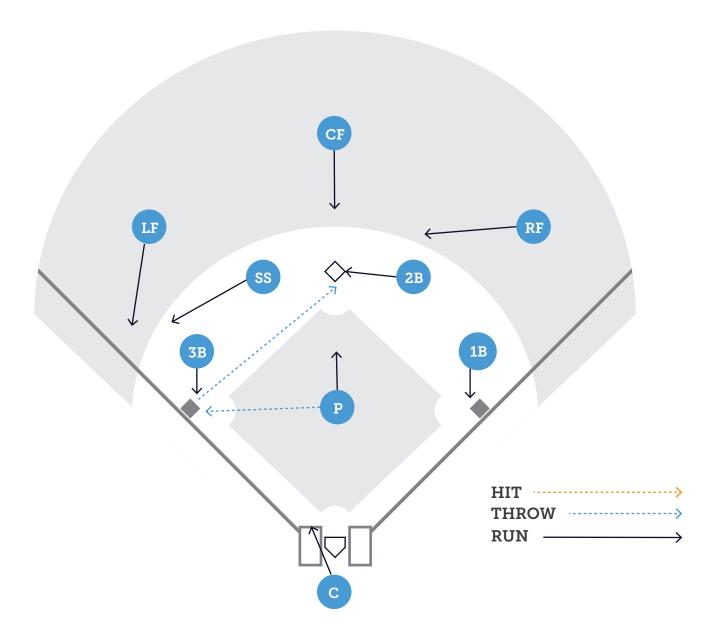
**LF:** Go into backup position behind third base. Watch how the play develops.

**CF:** Go into backup position behind second base.

CALL: Green 5

PLAY: Pickoff move to 3rd; 3B throws to 2B to get runner at 2nd





**NOTE:** The goal is to get the out at second. However, if the runner leaves 3B on pickoff, get him.

**P:** After the throw to second, get in position to recover a deflection.

**C:** After pickoff attempt, move in front of plate in case runner goes home.

**1B:** Cover first in the event of a pickle between first and second.

2B: Cover second base.

**3B:** Receive pickoff throw to third base. Make throw to second if runner attempts steal.

**SS:** Follow pickoff throw, get into position for deflection behind third base.

**LF:** Go into backup position behind third base. Watch how the play develops.

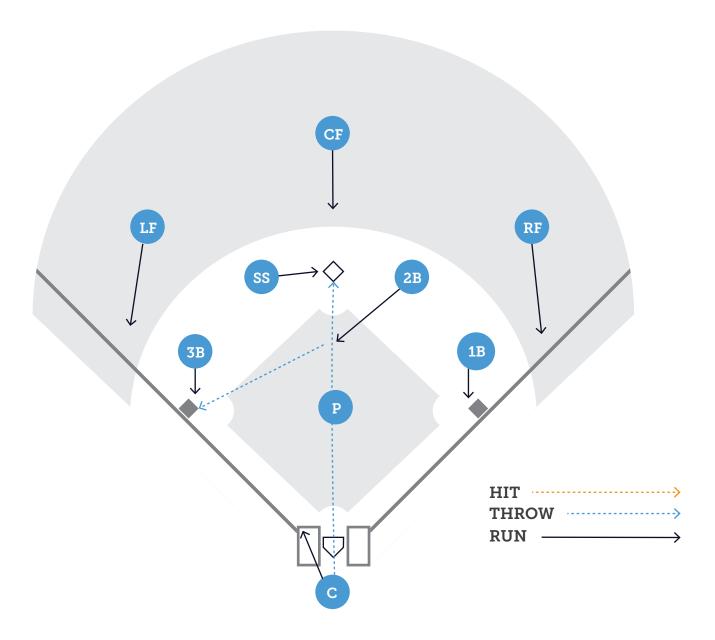
**CF:** Go into backup position behind second base.

**RF**: Go into backup position behind second base, anticipating a throw from third to second.

**CALL:** Green Read

PLAY: SS and 2B react to opportunities





**NOTE:** The goal is to react, cut, and communicate as the play develops.

**P:** Duck out of the way of the throw from home to second.

**C:** Make the throw to second to cut down that runner. Go out in front of the plate after the throw.

**1B:** Cover first in the event of a pickle between first and second.

2B: Get into cutoff position behind mound. Cut off if runner at 3B goes too far or called by SS.

**3B:** Cover third in the event of a throw to that base.

**SS:** Cover second base. Read runner going to second. If no chance, tell 2B to cut.

**LF:** Go into backup position behind third base. Watch how the play develops.

**CF:** Go into backup position behind second base.